Digital Technologies 2010

Key:
Obvious pathway

Other suggested pathways within Digital Technologies

Alternative Pathways

Year 9 DTC
(Digital Technology)
Principles of design, Logo Design, Graphic Manipulation

Junior Technology: **5 Tech subjects:**
Students rotate through 4 of the subjects
1. Bio Tech
2. Hard Materials
3. Soft materials
4. Digital technology
5. Graphics

Year 10 CIM
(Computing & Information Management)
Intermediate Excel, MS Word, MovieMaker.

Year 10 DTC
(Digital Technology)
digital storytelling, Animation, Fireworks (web skin), web design, SCRATCH programming

Year 11 CIM
(Computing & Information Management)
Publisher 2007, Excel, integration of data from various sources etc.

Year 11 DTM
(Digital Media | Programming)
Dreamweaver CS4 + CSS
Visual Basic Programming

Year 12 BTC
(Business Technology)
Web design (web challenge), Excel, DTP, Communications technologies (email, blogs etc with net safety)

Year 12 DTM
(Digital Media)
Web Design
Web authoring tools plus XHTML & CSS

Year 12 SDV
(Software dev. & Programming)
Intro Flash Action Scripting to create interactive media & Intro Gamemaker

Year 12 Media Studies

Prerequisite: students must take yr12 media to be able to take yr 13

Year 13 BTC
(Business Technology) 2010
Database lv 3
Movie Maker, Web design - using Dreamweaver
DTP

Year 13 DTM
(Digital Media) 2010
2D and 3D Interactive Media

Year 13 Media Studies

At both Years 12 and 13 students could take both Media studies and a Digital Technologies course.